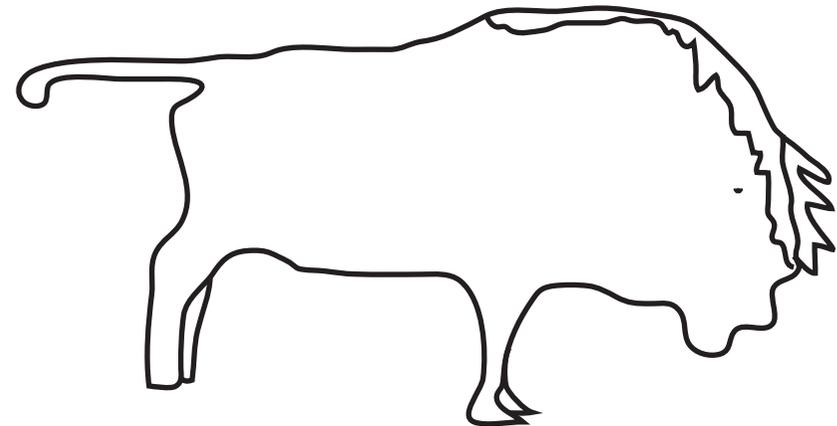
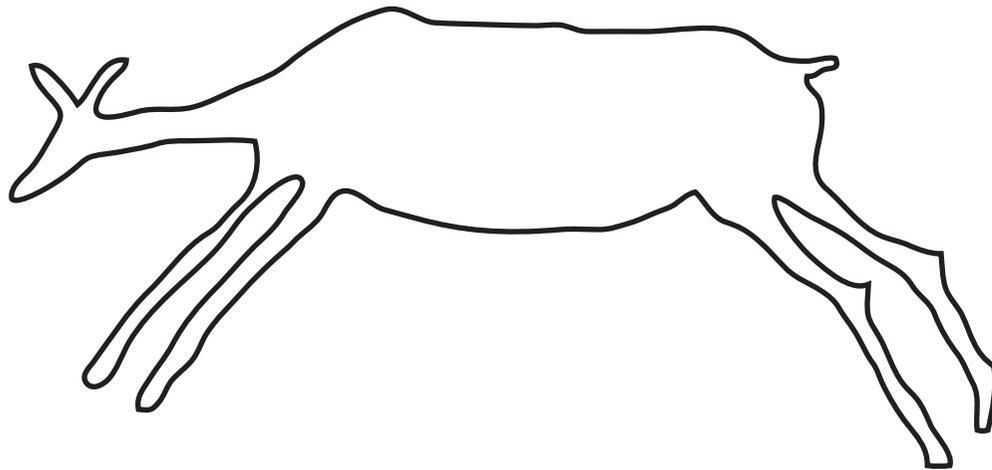
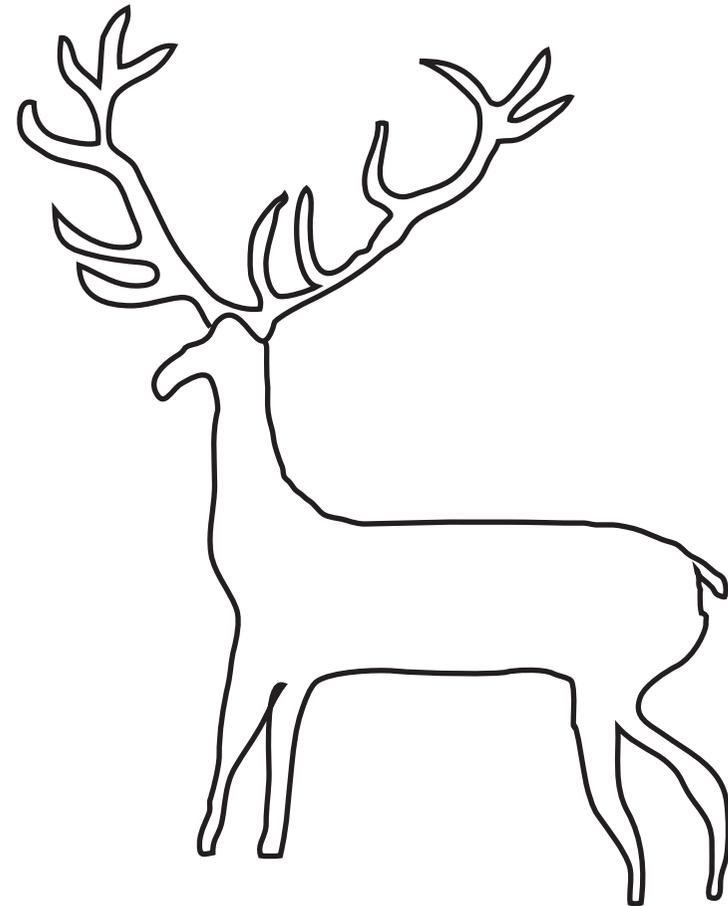
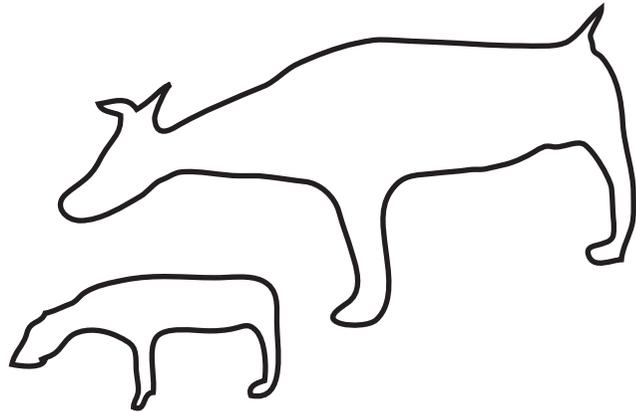


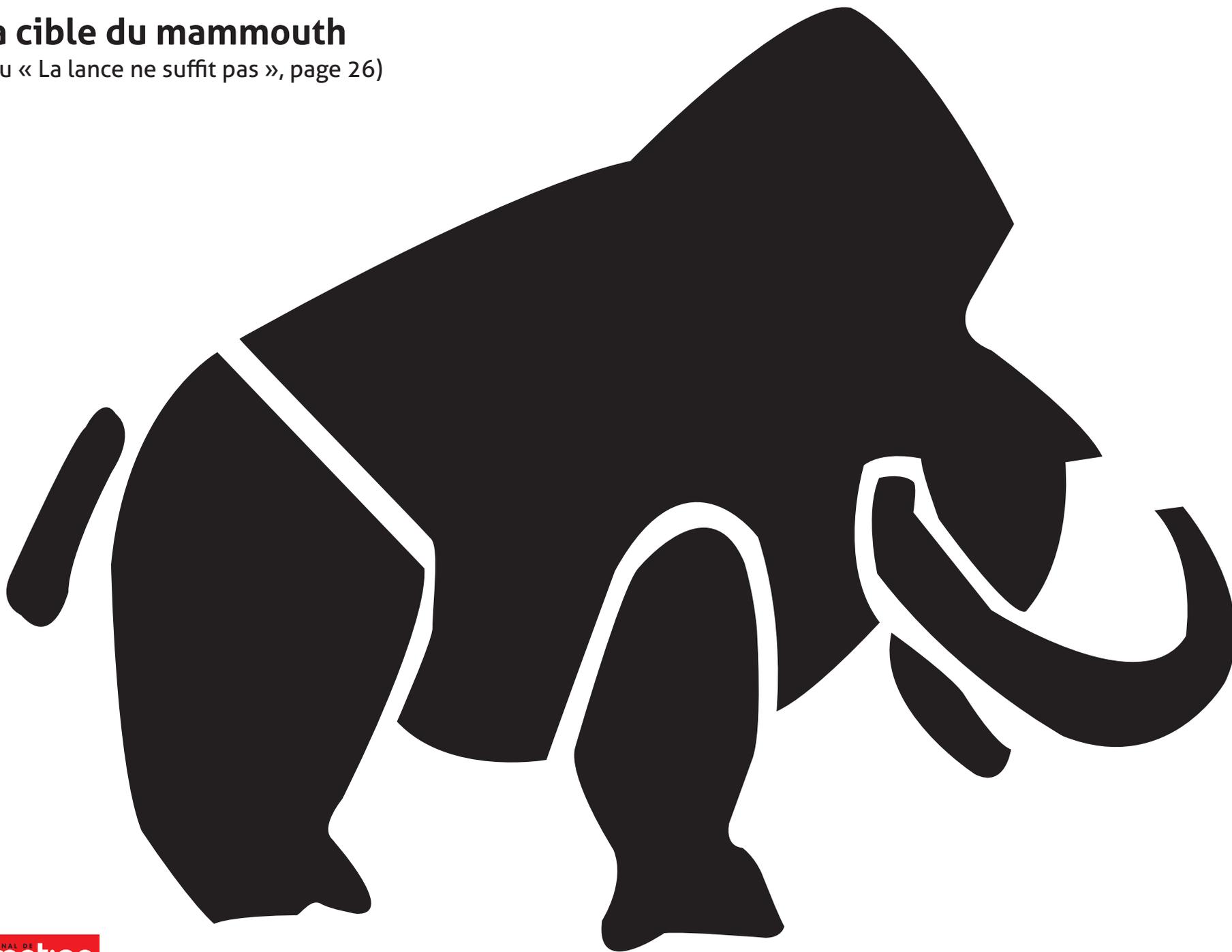
# Les pochoirs des animaux préhistoriques

(jeu « Dessinons avec nos mains », page 23)

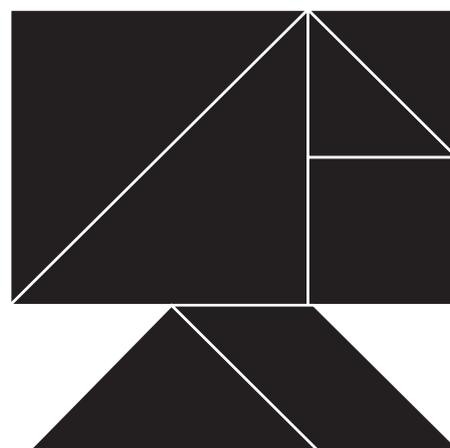
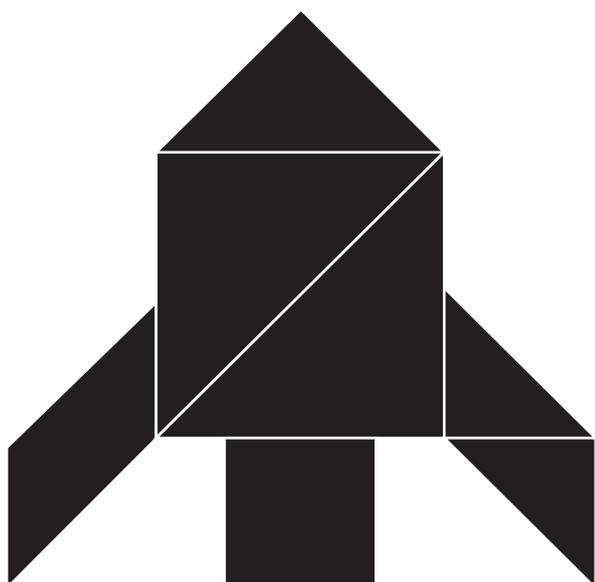
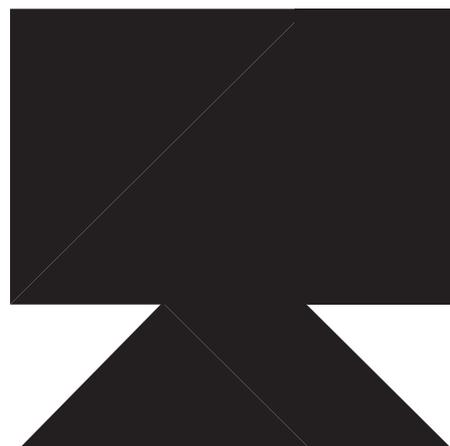
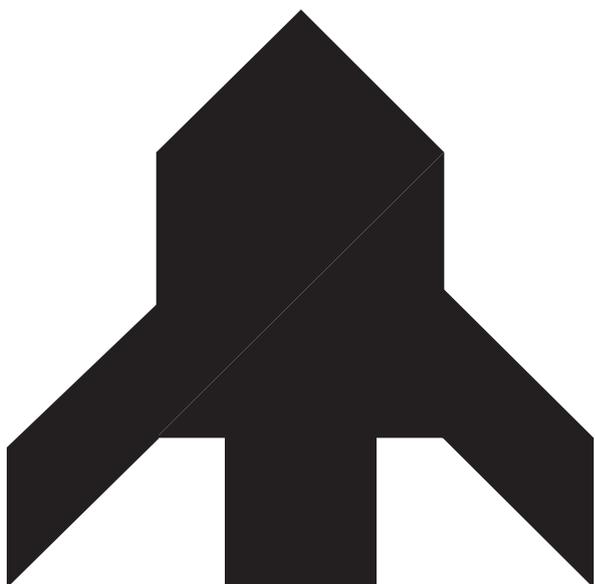


# La cible du mammoth

(jeu « La lance ne suffit pas », page 26)

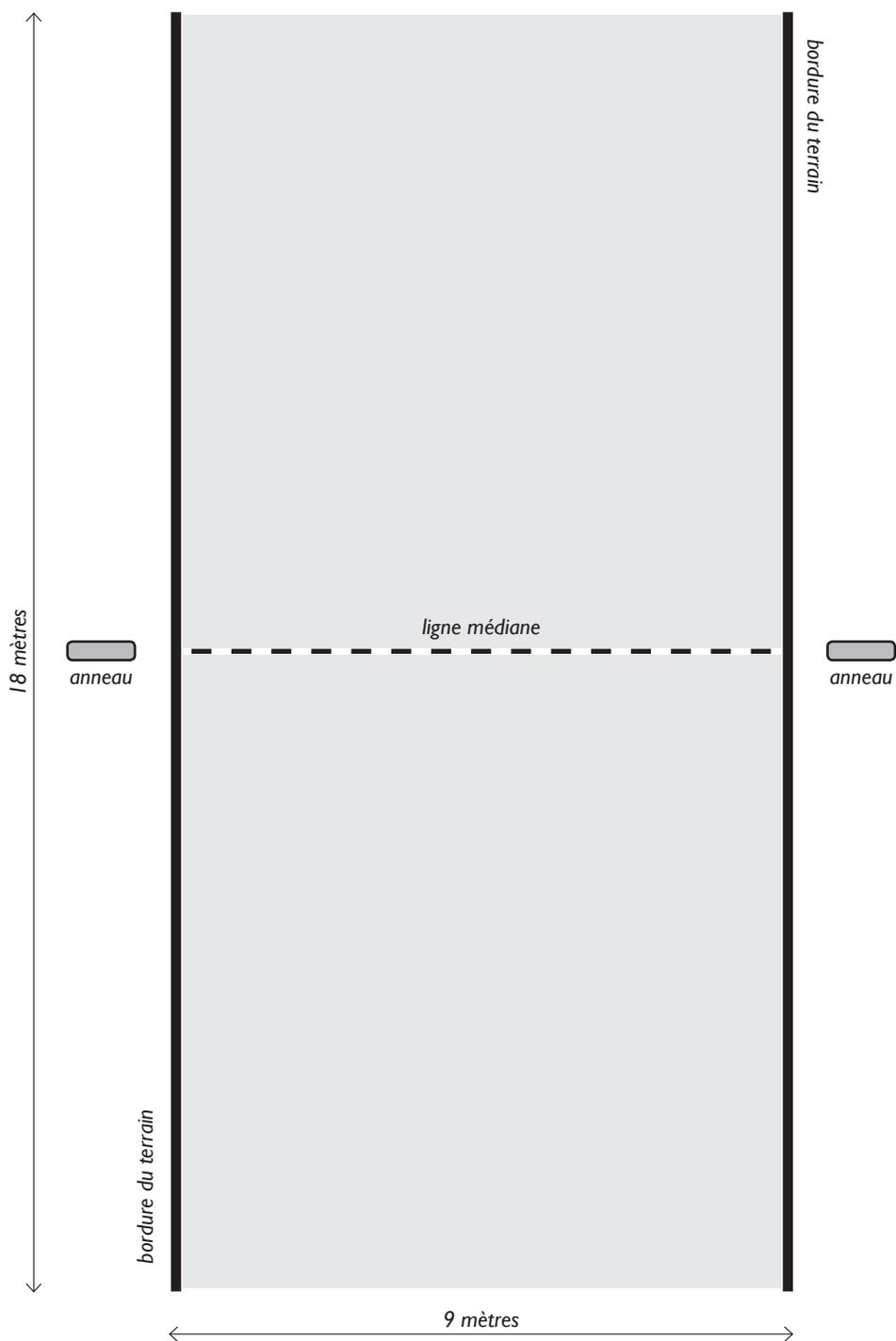


## Les modèles de Tangram (jeu « Logique ! » page 60)



# Le terrain de tlachtli

(dimensions semblables à un terrain de volley,  
à ajuster en fonction de l'âge des participants ; voir page 75)



## Le labyrinthe (jeu du robot idiot, page 107)

